

VINUTA TIGADI

PRODUCT DESIGNER

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WORK EXPERIENCE

o9 Solutions - User Experience Designer II

Apr 2019 - Present

At o9, I craft user-centric experiences that elevate supply chain management for enterprise applications. With nearly 5 years of experience across web, iOS, and Android projects fuel my ability to design intuitive and efficient interfaces that empower users and optimize workflows.

Key Projects :

- Integration 3.0 (In house ETL tool) *2+ years*
- o9 Platform - Dark Mode
- o9 Mobile Platform - Supply Chain Data Visualisation
- Design System foundation

Digit9 Tech Lab - UX/UI Design Intern

Nov 2018 - Apr 2019

I worked with Digit9 as an intern to understand the design process. I worked on security products and creating interfaces which involved creating User stories, wireframes & Visual interfaces. I also had the opportunity to learn Visual Designing and micro interactions, icons design, component, flyer designing

LVDS Dance School - Bussiness Analyst Intern

Aug 2018 - Oct 2018

I worked with LVDS as an Intern and was involved Interviewing personnel and conducting onsite observations to bring people together for National Dance Competition and I also had the opportunity get started in designing - creating posters & flyers

NASSCOM Foundation

March 2018 - April 2018

Worked in bringing people together for a platformed called "MyKartavya" which helps nonprofits organisations that need skilled volunteers, and professionals from across organizations, who can contribute their skills and time.

EDUCATION & CERTIFICATION

M.Sc in Behavioral Science

2022 - 2024 (pursuing)

Christ University

Bengaluru, India

B.Engineering - Information Science & Engineering

2014 - 2018

VTU University

Bengaluru, India

UX/UI Design - 6 months transform course

Jun 2018 - Nov 2018

Aspire GATE

Bengaluru, India

Human-Centered Design: an Introduction by University of California San Diego - Coursera Online

UX & Web Design Master Course: Strategy, Design, Development - Udemy Online

User Experience Design Fundamentals - Udemy Online



SKILLS

- Qualitative & Quantitative User Research
- User Study & Persona building
- Empathy/Experience Maps/User Journey
- Scenarios/Storyboarding
- User Centred Design & Usability Testing
- Wire framing & Rapid Prototyping
- UX Writing & Visual Design
- Expertise in managing a small team

Tools - Sketch, Figma, InVision Studio, Adobe XD, Illustrator, Photoshop, After Effects, Indesign, Procreate, Protopie, Flinto